**How are pitch, rhythm, and time represented?**

**Music XML**

* Pitch
* <pitch>
* Time
* <time>
* Rhythm
* <note default>

**MEI**

* Pitch
* Note ID + octave + note name
* Time
* <staffDef...meter.count="" meter.unit=""
* Rhythm
* Duration of note: dur""

**Is there data that is excluded?**

**Music XML**

* Beats per minute
* However, our piece was a simple piece of music, there it is possible that this is due to the simplicity of the work.

**MEI**

* Perhaps in more complicated music there might be things missing but in our simple score we can't identify any missing information.

**What are potential strengths and weaknesses?**

**Music XML**

* Strengths:

Precise, e.g. the positioning of the notes

* Weaknesses:

Saturated with information that could be presented in a simpler manner.

**MEI**

* Strengths:
  + - Faster to write, more info packed into single tags, a shorter document
    - Easier to edit
    - Smaller file size
    - Easier to identify lyrics and so differentiate between notes
* Weaknesses:
  + Harder to interpret
  + Difficult to write

**When would you want to use each?**

* MEI for quick editing and to integrate different types of media and for analyses
* XML file format is more popular and adaptable, clearer than MEI